



OUTDOOR - SHUFFLEBOARD

A coin is tossed to decide who starts. Thereafter, the winner of the previous "end" starts the next. Players slide their four weights alternately. The weight must pass over the first line and not drop off the table in order to count. It is normal for a player to deliberately knock already played weights in such a way that opponent's weights might fall out of play while the player's weights cannon into an advantageous position.

Once all weights have been pushed down the outdoor court, the scores for the turn are calculated. A weight which lands on the near line or between the lines scores 1 point; a weight which lies on the far line or between the far line and the end of the board counts 2 points and a weight which hangs over the end of the table counts 3 points. If no weights are in scoring positions then the weight nearest to the near line scores 1 point.

For a two player game, the player who scores 11 points first wins. The target score would sometimes be greater when there were more than two players.

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