



KNIGHT'S CASTLE HOPSCOTCH

This game is a variation of the traditional hopscotch that everyone can enjoy. It is an excellent beginner game for young children as it allows them to learn how to jump on one foot, gain their balance and recognize the order of elementary numbers. This is one of the many designs that can be used for hopscotch and it comes along with some variation in game play. Hopscotch is a game about throwing, hopping and not falling over!

It can be played in one of two ways. The first way is an unlimited amount of children may play the game using both sides of the castle. Using a pebble or a small object as a marker, the first player will throw it into square 1. They must then jump over this square and proceed through the numbers until they reach the end where they have to turn around and hop back through the course. Remember when there are two numbers side by side, you can put both feet down at the same time! Once completing the course with your marker in position 1, you must throw your rock into square 2 and proceed just as before, however this time make sure you jump over square 2 as this is where your marker is. The player will then continue in this manner until he or she reaches the end or until this player either misses the appropriate square with the marker, or if they're foot touches a line. If either of these things happens, the player loses their turn and the next player has a go. The first player to have successfully hopped all the way through the course is the winner!

The second is for two children to start at the same time on each side of the castle and race to see who completes the hopscotch first, using the same rules as above.